Lutron Machine



Description

The Lutron Machine driver allows the FieldServer to transfer data to and from devices over RS-232 using Lutron eLumen protocol. The FieldServer can emulate either a Server or Client, although the Lutron Machine driver is only available in Client configuration. Server drivers are for FieldServer testing purposes only.

Connection Facts

FieldServer Mode	Nodes	Comments
Client	1	Only one Lutron Machine driver Client node is able to be connected to a Lutron eLumen panel.
Server	1	One BACnet/IP node provides an interface to the Lutron eLumen panel.

The Lutron Grafik Machine Zone/Area Machine driver, hereafter simply referred to as the Lutron Machine driver, provides a BACnet/IP interface to a Lutron eLumen panel. The driver can be configured to represent zones or areas as used in the Lutron eLumen panel. The FieldServer acts as both Client and Server to provide BACnet objects to an external BACnet Client. In Server mode, the FieldServer collects data from the eLumen panel and holds the data ready for reads from an external BACnet Client. In Client mode, the FieldServer executes pre-defined commands on the eLumen panel, such as running scripts.

Formal Driver Type

Serial, Client only

Compatibility

FieldServer Model	Compatible	FieldServer Model	Compatible
ProtoCessor	No	QuickServer FS-QS-10xx	No
ProtoCarrier	No	QuickServer FS-QS-12xx	Yes
ProtoNode	No	QuickServer FS-QS-20xx	Yes
ProtoAir	No	QuickServer FS-QS-22xx	Yes
FS-B35 Series	Yes		

Connection Information

Connection Type: RS-232 or RS-485 Baud Rates: 9600 Data Bits: 8 Stop Bits: 1 Parity: None Multidrop Capability: No

FieldServer Model	Compatible
QuickServer FS-QS-10xx	No
QuickServer FS-QS-12xx	Yes
QuickServer FS-QS-20xx	Yes
QuickServer FS-QS-22xx	Yes

Devices Tested

Device	Tested (Factory, Site)
Lutron Grafik 6000	Site
Lutron Grafik 7000	Site
Softswitch 128	Site

Communication Functions

Data Types Supported

FieldServer Data Type	Description (or Device Data Type)
Analog Input	Zone Intensity, Last Scene number
Binary Input	Relay status, Scene on status
Analog Output	Desired Intensity, Desired Scene, Scripts
Binary Output	Scripts
Multistate Output	Scripts
Analog Value	System variables
Binary Value	System variables

Read and Write Operations Supported

FieldServer as a Client	FieldServer as a Server
Read Analog Input Status	Provide Analog Input Status
Get Zone Intensity, Get Area Status	Get Zone Intensity, Get Area Status
Read Binary Input Status	Provide Binary Input Status
Get Zone Intensity, Get Area Status	Get Zone Intensity, Get Area Status
Read Analog Value Status	Provide Analog Value Status
Get System Variable Value	Get System Variable Value
Read Binary Value Status	Provide Binary Value Status
Get System Variable Value	Get System Variable Value

Unsupported Functions and Data Types

Function	Reason
Programming messages	FieldServer is a data transfer device, and as
5	such, programming messages are not required